

WSU Mobile App Development Hack-a-Thon (MAD HAT) Schedule of Events

Day 1 - Saturday March 23rd

- 8:00 AM Student Check In and Breakfast Provide – The Spark Atrium
- 9:00 AM Welcome and Introduction to the WSU MAD HAT - Spark G0045
Dr Sasi Pillay –Vice President and Chief Information Officer (CIO)
- WSU Mobile Ecosystem Overview
Dr Guy M. Westhoff – MAD HAT Director
- Problem Statement:
What information or resources would students want to have available in the
WSU Mobile Ecosystem?
- Goals of the Mobile App Development Hack-a-Thon
MAD HAT Student teams will develop an idea for an app that could be
included in the WSU Mobile Ecosystem and present on Sunday
- 9:30 AM MAD HAT Account Creation and Overview – Spark G0045
Dr Guy M Westhoff, MAD HAT Director
Payton Pietron, Solutions Architect, Ex Libris
ESG MAD HAT Technical Team
Getting Started
App Manager
AEK Registry
AEK/Software Install
Quick Start Examples
AEK Tutorials
- 10:30 AM Team Members meet to confirm accounts and AEK installation
- 11:00 AM MAD HAT Coding Begins – Teams can move to meeting locations
- Noon Lunch Provide in the Spark Atrium
- 1:00 PM MAD HAT Coding Continues with Teams work time
Thru Teams will have space/rooms in the Spark BLDG to work on their app
6:00 PM Technical Support will be available to answer any questions
- 6:00 PM Dinner provided in the Spark Atrium
- 7:00 PM Gaming Contest on the Big Screen the Spark Atrium
- 9:00 PM Student Teams are welcome to stay and code or go get some sleep
- 1:00 AM Late Night snacks in the Spark Atrium

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Day Two

Sunday March 24th

- 8:30 AM Coffee and light breakfast in the Spark Atrium
- 9:00 AM MAD HAT Team Check-In and Progress Updates - Spark G0045
All Teams will meet back in Spark G0045 to provide a 2-minute update on their progress. Technical support will be available to answer any questions teams may have on how to finalize the design of their app
- 9:30 AM
Thru
3:00 PM MAD HAT Coding continues
- 1:00 PM Lunch provided in the Spark Atrium
- 3:00 PM Hackathon Coding Stops and Projects are due
All Teams return to Spark G0045 for project presentations to judges
- 3:01 PM Project Presentations in Spark G0045
MAD HAT Teams will present a 5-minute overview of their app.
Students can present the app from their laptop, tablet or smartphone using the connection to the projectors for the judges to view
- 4:30 PM Winners announced once Judges have made their selection
Winning MAD HAT teams will receive their prize money (gift cards) and invited to connect with the ESG team to continue working on their app idea for inclusion into the WSU Mobile Ecosystem
- 5:00 PM Wrap up and MAD HAT Feedback